

Contract Bridge

By Josephine Cluerton

MISDIRECTED CAUTION
In the following hand the declarer concentrated on the wrong danger-point.

North dealer.
Both sides vulnerable.

♠ A 7	♠ K Q J 9
♥ K 8 2	♥ 8 5 3
♦ A K 9 6 5	♦ 9 8
♣ K 9 8	♣ 10 7 2

The bidding:
North East South West
1♥ 3♠ 4♥ Pass
5♥ Pass Pass Dble.
Pass Pass Pass

North's leap to six hearts was a case of giving no "leeway" to partner. Actually, South's long heart suit was justification in itself for his overcalling East's three spades. But North apparently felt that South could not have made his bid without some side strength. The fact that North had spade control and good support for a suit mentioned at the four-level, did not justify the slam bid; in fact, even a slam invitation was doubtful.

The above may seem anticlimactic considering that the slam could and should have been fulfilled, but that was only because the club ace lay right and the diamonds were not too badly distributed. Even so, South fell short. West's opening lead was the spade six. The ace won, and South then cashed the ace and queen of trumps — his idea being (as he explained later) "to guard against an opponent's ruffing the ace of king of diamonds." Only after making this inexcusable blunder did South get around to establishing the diamond suit — and then it was too late. He had surrendered the vital communication from his own hand to dummy. The right plan of play, very obviously, was to cash only the heart ace, leaving the K-8 on the board, then to cash the top diamonds and ruff a diamond. Now, of course, dummy would be re-entered with a trump to the king and another diamond ruffed. Once more South would go to dummy with a trump, to discard his spade on the established diamond; then he would ruff dummy's spade and lead a club toward the king. There was no real risk in cashing the top diamonds while a trump was still at large, because if the diamond suit broke so badly that the second round could be ruffed by a defender, the hand could not be made.

FAMOUS MONUMENT

The magnificent Champlain monument at Orillia, Ont., was designed by the late Vernon March, brilliant English sculptor.

BY POPULAR REQUEST

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Three Act Comedy-Farce

Staged by the Little Theatre Guild

COMMUNITY CENTER, Stewart St.

November 26th

Sponsored by The Altar Society.

By Special arrangement with Samuel French (Canada) Adm. 50c
Curtain time 8:00 P.M.

BURGESS BEDTIME STORIES

By Thornton W. Burgess

THE GREAT APPETITE OF A SMALL PETER

Be it wrong, or be it right, The world is ruled by appetite. —Old Mother Nature.

It is true. The world is ruled by appetite. Everyone has appetite, but not everyone has enough food to satisfy it. This is the real cause of much of the trouble and sorrow throughout the Great World. Some have more food than they need, and some never have enough. Some need much, while others need little. Those who need much can think of nothing else. They fight to get what they need.

Mite the Meadow Mouse has a big appetite. He always has had a big appetite. Ever since he was a helpless baby he has had a big appetite. And to satisfy it, he has eaten more than his own weight in food every day. It is his good fortune that he can eat, and does eat, many kinds of food. So he seldom has to go too hungry.

But, great as is a Meadow Mouse's appetite, there are other furry folk on the Green Meadows with an even greater appetite. Mite, the young Mouse, had met one of these, and had learned how fierce appetites can be. He had met Teeny Weeny the Shrew, and Teeny Weeny was little more than half the size of the well grown young Mouse. Yet Teeny Weeny, smallest of all the Green Meadow folk in fur, had attacked Mite so savagely that Mite had had to take to his heels as if he were only half the size, instead of twice the size, of this tiny furry.

The young Meadow Mouse ate mostly green things and seeds. Once in a while, when he found one that was a little bit better, he ate a little. But Teeny Weeny the Shrew seldom ate anything but insects and worms and meat. Now, it is much easier to get green things and seeds than it is to get insects and worms and meat.



Teeny Weeny the Shrew.

These have to be hunted for and caught and killed. This means much running about, and often fighting. Teeny Weeny the Shrew, has to have more than his own weight in food each day. And he has to find and kill most of that food. When the young Mouse had first seen him, Teeny Weeny had darted out from under a leaf and caught and killed a big Beetle. Then he had darted out at Mite, just as if he were no bigger than the Beetle. Size didn't seem to mean a thing to him. The young Mouse was a good fighter, but he soon found out that if he wanted to live, he would have to get away and run for his life. This is just what he did do.

Mite told another Mouse whom he met what had happened. "I don't

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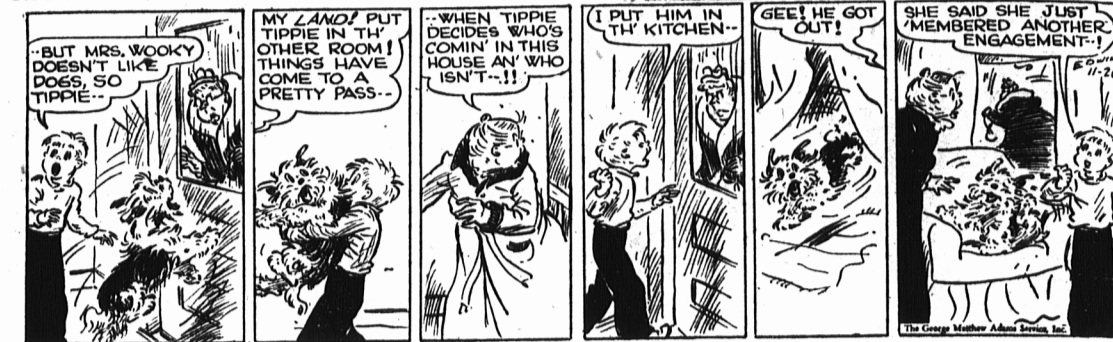
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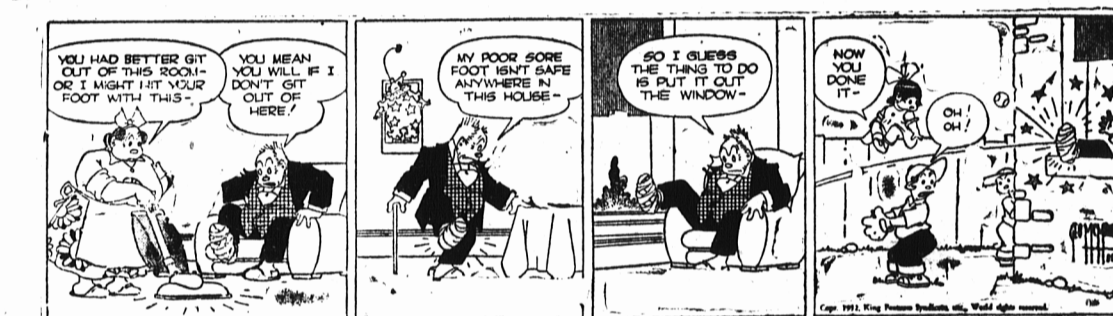
TIPPY AND "CAP" STUBS



HENRY



BRINGING UP FATHER



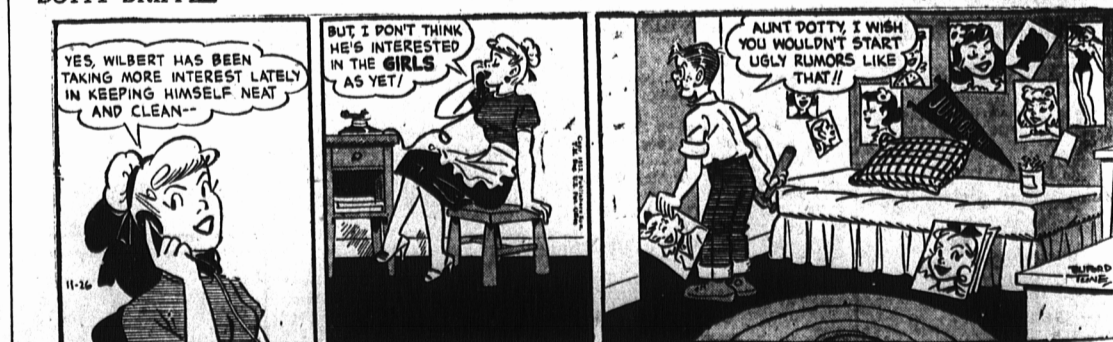
TILLY THE TOILER



Napoleon and Uncle Elby



DOTTY DRIPPLE



PENNY



RUDOLPH THE RED NOSED REINDEER



POGO



RIP KIRBY



KING OF THE ROYAL MOUNTED



JOE PALOOKA



By Robert L. May

By Walt Kelly

By Alex Raymond

By Ham Fisher

By Al Capp

By Edwins

By Carl Anderson

By George McManus

By Bob Garfield

By Cliff McBride

By Ruford

By Harry Henniger